# Living Things and their Habitats

# Year 4



#### Review:

### What should I already know?

- Animals can be grouped by what they eat: carnivore, omnivore, herbivores.
- Animals can be grouped into 5 categories: mammals, birds, reptiles, amphibians and fish.
- Living things live in different habitats, including microhabitats.
- Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees.

# Essential knowledge.

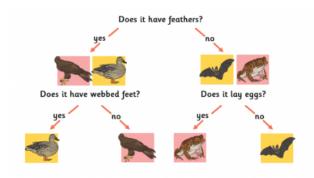
- Living things can be grouped in different ways (where they live, what type of organism they are, what features they have, invertebrate/vertebrate).
- We can use classification keys to help group, identify and name a variety of living things.
- •We can recognise that environments can change and that this can sometimes post dangerous to living things.

Natural Changes	Human Changes	
• Earthquake	• Deforestation	
• Storms	• Pollution	
• Floods	• Creating a new	
• Droughts	nature reserve	
• Wildfires	Introducing a new animal to the	
	habitat.	

Vocabulary		
Biology	Biology is all about living things.	
Working Scientifically	is all about working like a scientist to answer scientific questions.	

Classification	Where living things are placed into groups according to their similarities.		
Vertebrate/ Invertebrate	A creature with/without a spine.		
Characteristics	Features or qualities that are specific to something.		
Environment	What is around us and contains many different habitats.		
Sensitivity	The way living things react to changes to their environment.		

#### Classification Key:





Our enquiry focus:						
Observing Changes Over Time	Pattern Seeking	Identifying, Grouping & Classifying	Fair Testing	Research		

## Skills I will need:

- I will raise and answer questions about a variety of animals.
- I will be able to use a classification key to classify living things from what I observe.
- I will be able to evaluate the positive and negative impacts by humans on the environment.
- I will be able to sort and classify living things in a variety of ways.e

